

AUTODESK[®] 3ds MAX[®] 2010 | 3ds MAX[®] DESIGN 2010

HARDWARE QUALIFICATION

Readme First

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About this Document

The information contained in this document applies to all hardware qualification executed on the Autodesk 3ds Max 2010 and Autodesk 3ds Max Design 2010 software product release and should be acknowledged by all users prior consulting the qualification charts.

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ABOUT THIS DOCUMENT

GENERAL DISCLAIMERS

IMPORTANT NOTES

General Disclaimers

- In order to determine whether your system is qualified to run 3ds Max 2010 or 3ds Max Design 2010, you must have a qualified processor, operating system, graphics card, and graphics driver. See the following sections. You must also make sure your system meets the minimum systems requirement for 3ds Max 2010 or 3ds Max Design 2010.
- The configurations shown are subject to change, and additional qualified configurations may be added after qualification testing has been carried out.
- It may be possible to successfully use 3ds Max 2010 or 3ds Max Design 2010 with a non-qualified or partially qualified configuration, but support and maintenance programs will be subject to the Autodesk Support services guidelines.
- Autodesk qualification team doesn't have the bandwidth to qualify all combinations of workstations/laptops and graphics cards on all operating systems.
- The graphics drivers specified in this document are the drivers that were used for the qualification process. While it may be possible to use 3ds Max 2010 or 3ds Max Design 2010 successfully on earlier or later drivers, Autodesk cannot guarantee their performance or behavior.

Important Notes

- (1) NVIDIA® and Autodesk recommend the use of NVIDIA professional workstation cards such as the Quadro® families which provide optimal user experience for high-end 3D packages such as 3ds Max. Autodesk however will be testing a variety of cards based on GeForce® GPU chipsets in 2009 as we acknowledge that many of our customers are using such cards. Although they won't be considered officially qualified, results of our tests will be published at the moment they are available.
- (2) ATI Radeon® GPU chipsets cards will also be part of the testing activities described in note (1) above
- (3) For a productive user experience with 3ds Max 2010 or 3ds Max Design 2010, it is recommended to use a card which has a minimum of 512 MB of video memory.