

# AUTODESK<sup>®</sup> 3DS MAX<sup>™</sup> 2008

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## HARDWARE QUALIFICATION

### Readme First

Last updated: February 5 2009.

#### About this Document

The information contained in this document applies to all hardware qualification executed on the Autodesk 3dsMax 2008 software product release and should be acknowledged by all users prior consulting the qualification charts.

CONTENTS

ABOUT THIS DOCUMENT

GENERAL DISCLAIMERS

## General Disclaimers

- In order to determine whether your system is qualified to run 3ds Max, you must have a qualified processor, operating system, graphics card, and graphics driver. See the following sections. You must also make sure your system meets the [minimum systems requirement](#) for 3ds Max.
- The configurations shown are subject to change, and additional qualified configurations may be added after qualification testing has been carried out.
- It may be possible to successfully use 3ds Max with a non-qualified or partially qualified configuration, but support and maintenance programs will be subject to the Autodesk Support services guidelines.
- Autodesk qualification team doesn't have the bandwidth to qualify all combinations of workstations/laptops and graphics cards on all operating systems.
- The graphics drivers specified in this document are the drivers that were used for the qualification process. While it may be possible to use 3ds Max successfully on earlier or later drivers, Autodesk cannot guarantee their performance or behavior.
- There are many cards based on GeForce GPU chipsets. NVIDIA and Autodesk do not recommend these cards for use with 3ds Max as you may experience various refresh, display and stability problems and inadequate performance. We suggest you choose from NVIDIA's workstation cards instead, such as the Quadro families which are much better suited to high-end 3D packages such as 3ds Max. [\*Nvidia GeForce VS Quadro White Paper\*](#) [\[PDF\]](#)

